

## APPENDIX 2: ASSEMBLY CODE

**TITLE:** ACCEPTING USER CONTROL

**APPLICANTS:** NEIL GELFOND, DAMIAN HOWARD, JOSEPH KILLOUGH, ANDREW OLCOTT, PETER C. SANTORO, JAMES SHANLEY AND LEE ZAMIR

Charles Hieken, Reg. No. 18,411  
Fish & Richardson P.C.  
225 Franklin Street  
Boston, MA 02110-2804  
Tel.: (617) 542-5070  
Fax: (617) 542-8906

### CERTIFICATE OF MAILING BY EXPRESS MAIL

Express Mail Label No. EV 331 654 519 US

April 5, 2004

Date of Deposit

; PicBasic Pro Compiler 2.44, (c) 1998, 2003 microEngineering Labs, Inc. All Rights Reserved.

PM\_USED EQU 1

INCLUDE "16F819.INC"

; Define statements.

```
#define adc_bits 8
#define adc_clock 3
#define adc_sampleus 50
```

```
RAM_START EQU 00020h
RAM_END EQU 0016Fh
RAM_BANKS EQU 00003h
BANK0_START EQU 00020h
BANK0_END EQU 0007Fh
BANK1_START EQU 000A0h
BANK1_END EQU 000EFh
BANK2_START EQU 00120h
BANK2_END EQU 0016Fh
EEPROM_START EQU 02100h
EEPROM_END EQU 021FFh
```

```
R0 EQU RAM_START + 000h
R1 EQU RAM_START + 002h
R2 EQU RAM_START + 004h
R3 EQU RAM_START + 006h
R4 EQU RAM_START + 008h
R5 EQU RAM_START + 00Ah
R6 EQU RAM_START + 00Ch
R7 EQU RAM_START + 00Eh
R8 EQU RAM_START + 010h
T1 EQU RAM_START + 012h
T2 EQU RAM_START + 014h
FLAGS EQU RAM_START + 016h
GOP EQU RAM_START + 017h
RM1 EQU RAM_START + 018h
RM2 EQU RAM_START + 019h
RR1 EQU RAM_START + 01Ah
RR2 EQU RAM_START + 01Bh
_buffer EQU RAM_START + 01Ch
_zone_buff EQU RAM_START + 01Fh
_bufcount EQU RAM_START + 022h
_counterA EQU RAM_START + 024h
```

_counterB	EQU RAM_START + 026h
_counterC	EQU RAM_START + 028h
_counterD	EQU RAM_START + 02Ah
_mode	EQU RAM_START + 02Ch
_current_zone	EQU RAM_START + 02Eh
_dir	EQU RAM_START + 02Fh
_old_PlusMinus	EQU RAM_START + 030h
PB01	EQU RAM_START + 031h
PB02	EQU RAM_START + 032h
PB03	EQU RAM_START + 033h
_PlusMinus	EQU RAM_START + 034h
_prev_zone	EQU RAM_START + 035h
_pulsedata	EQU RAM_START + 036h
_res_value	EQU RAM_START + 037h
_ticcount	EQU RAM_START + 038h
_value	EQU RAM_START + 039h
_zone	EQU RAM_START + 03Ah
_PORTL	EQU PORTB
_PORTH	EQU PORTA
_TRISL	EQU TRISB
_TRISH	EQU TRISA
#define _switch	_PORTA_0
#define _tx	_PORTB_2
#define _tx2	_PORTB_7
#define _pinA	_PORTA_3
#define _pinB	_PORTA_4
#define _pinC	_PORTB_0
#define _pinD	_PORTB_1
#define _tempstateA	PB03, 000h
#define _tempstateB	PB03, 001h
#define _tempstateC	PB03, 002h
#define _tempstateD	PB03, 003h
#define _prevstateA	PB02, 000h
#define _prevstateB	PB02, 001h
#define _prevstateC	PB02, 002h
#define _prevstateD	PB02, 003h
#define _stateA	PB02, 004h
#define _stateB	PB02, 005h
#define _stateC	PB02, 006h
#define _stateD	PB02, 007h
#define _flagA	PB01, 000h
#define _flagAP	PB01, 001h
#define _flagB	PB01, 002h
#define _flagBP	PB01, 003h
#define _flagC	PB01, 004h
#define _flagCP	PB01, 005h

```

#define _flagD      PB01, 006h
#define _flagDP     PB01, 007h
#define _OPTION_REG_7 OPTION_REG, 007h
#define _PORTA_0     PORTA, 000h
#define _PORTB_2     PORTB, 002h
#define _PORTB_7     PORTB, 007h
#define _PORTA_3     PORTA, 003h
#define _PORTA_4     PORTA, 004h
#define _PORTB_0     PORTB, 000h
#define _PORTB_1     PORTB, 001h
#define _pulsedata_0 _pulsedata, 000h
#define _pulsedata_1 _pulsedata, 001h
#define _pulsedata_2 _pulsedata, 002h
#define _pulsedata_3 _pulsedata, 003h
#define _dir_0       _dir, 000h
#define _dir_1       _dir, 001h
#define _dir_2       _dir, 002h

```

; Constants.

```

_limit          EQU 00003h
INCLUDE "SNAPPE~2.MAC"
INCLUDE "PBPPIC14.LIB"

```

```

MOVE?CT 000h, _OPTION_REG_7
MOVE?CB 00Eh, ADCON1
MOVE?CW 0BCh, _mode
INPUT?T _switch
INPUT?T _pinA
INPUT?T _pinB
INPUT?T _pinC
INPUT?T _pinD
MOVE?CB 000h, _ticcount
MOVE?CB 000h, _dir
MOVE?CB 000h, _pulsedata
MOVE?CT 000h, _flagA
MOVE?CT 000h, _flagAP
MOVE?CT 000h, _flagB
MOVE?CT 000h, _flagBP
MOVE?CT 000h, _flagC
MOVE?CT 000h, _flagCP
MOVE?CT 000h, _flagD
MOVE?CT 000h, _flagDP
MOVE?TT _pinA, _stateA
MOVE?TT _pinB, _stateB
MOVE?TT _pinC, _stateC
MOVE?TT _pinD, _stateD

```

MOVE?TT	_pinA, _prevstateA
MOVE?TT	_pinB, _prevstateB
MOVE?TT	_pinC, _prevstateC
MOVE?TT	_pinD, _prevstateD
MOVE?TT	_pinA, _tempstateA
MOVE?TT	_pinB, _tempstateB
MOVE?TT	_pinC, _tempstateC
MOVE?TT	_pinD, _tempstateD
MOVE?CW	_limit, _counterA
MOVE?CW	_limit, _counterB
MOVE?CW	_limit, _counterC
MOVE?CW	_limit, _counterD
MOVE?CB	0FFh, _zone_buff
MOVE?CB	0FFh, _zone_buff + 00001h
MOVE?CB	0FFh, _zone_buff + 00002h
MOVE?CB	000h, _zone
MOVE?CB	000h, _prev_zone
MOVE?CB	000h, _current_zone
ADCIN?CB	002h, _value
MOVE?BB	_value, _value
MOVE?BB	_value, _res_value
LABEL?L	_bufinit
MOVE?CB	0FFh, _buffer
MOVE?CB	0FFh, _buffer + 00001h
MOVE?CB	0FFh, _buffer + 00002h
MOVE?CW	000h, _bufcount
LABEL?L	_main
GOSUB?L	_Rotory
GOSUB?L	_Direction
GOSUB?L	_BufStuff
GOSUB?L	_Display
GOSUB?L	_resvalue
GOSUB?L	_Look
GOSUB?L	_a2dbuffer
GOSUB?L	_Press_Test
GOSUB?L	_Release_test
GOTO?L	_main
LABEL?L	_initialize
MOVE?TT	_pinA, _stateA
MOVE?TT	_pinB, _stateB
MOVE?TT	_pinC, _stateC
MOVE?TT	_pinD, _stateD
MOVE?TT	_pinA, _prevstateA

```

MOVE?TT  _pinB, _prevstateB
MOVE?TT  _pinC, _prevstateC
MOVE?TT  _pinD, _prevstateD
RETURN?

LABEL?L  _Rotory
GOSUB?L _CheckPinA
GOSUB?L _CheckPinB
GOSUB?L _CheckPinC
GOSUB?L _CheckPinD
CMPEQ?TCB _flagA, 001h, T1
CMPEQ?TCB _flagB, 001h, T2
LOR?BBW  T1, T2, T2
CMPF?WL  T2, L00001
MOVE?TT  _prevstateA, _pulsedata_0
MOVE?TT  _prevstateB, _pulsedata_1
MOVE?TT  _stateA, _pulsedata_2
MOVE?TT  _stateB, _pulsedata_3
MOVE?CT  000h, _flagA
MOVE?CT  000h, _flagB
MOVE?CW  000h, _bufcount
GOTO?L  L00002
LABEL?L  L00001
CMPEQ?TCB _flagC, 001h, T1
CMPEQ?TCB _flagD, 001h, T2
LOR?BBW  T1, T2, T2
CMPF?WL  T2, L00003
MOVE?TT  _prevstateC, _pulsedata_0
MOVE?TT  _prevstateD, _pulsedata_1
MOVE?TT  _stateC, _pulsedata_2
MOVE?TT  _stateD, _pulsedata_3
MOVE?CT  000h, _flagC
MOVE?CT  000h, _flagD
MOVE?CW  000h, _bufcount
LABEL?L  L00003
LABEL?L  L00002

LABEL?L  _exit_rotory
RETURN?

LABEL?L  _CheckPinA
CMPNE?WCL _counterA, _limit, L00005
GOTO?L  _statecheckA
GOTO?L  L00006
LABEL?L  L00005
ADD?WCW  _counterA, 001h, _counterA

```

GOTO?L \_countercheckA  
LABEL?L L00006

LABEL?L \_countercheckA  
CMPNE?WCL \_counterA, \_limit, L00007  
CMPEQ?TTL \_tempstateA, \_pinA, L00009  
GOTO?L \_resetcounterA  
GOTO?L L00010  
LABEL?L L00009  
MOVE?TT \_stateA, \_prevstateA  
MOVE?TT \_tempstateA, \_stateA  
MOVE?CT 001h, \_flagA  
MOVE?CT 001h, \_flagAP  
GOTO?L \_exitA  
LABEL?L L00010  
GOTO?L L00008  
LABEL?L L00007  
GOTO?L \_tempstatecheckA  
LABEL?L L00008

LABEL?L \_tempstatecheckA  
CMPEQ?TTL \_tempstateA, \_pinA, L00011  
GOTO?L \_resetcounterA  
GOTO?L L00012  
LABEL?L L00011  
GOTO?L \_exitA  
LABEL?L L00012

LABEL?L \_statecheckA  
CMPEQ?TTL \_stateA, \_pinA, L00013  
GOTO?L \_resetcounterA  
GOTO?L L00014  
LABEL?L L00013  
GOTO?L \_exitA  
LABEL?L L00014

LABEL?L \_resetcounterA  
MOVE?CT 000h, \_flagA  
MOVE?CW 000h, \_counterA  
MOVE?TT \_pinA, \_tempstateA

LABEL?L \_exitA  
RETURN?

LABEL?L \_CheckPinB  
CMPNE?WCL \_counterB, \_limit, L00015

```

GOTO?L      _statecheckB
GOTO?L      L00016
LABEL?L     L00015
ADD?WCW    _counterB, 001h, _counterB
GOTO?L      _countercheckB
LABEL?L     L00016

LABEL?L      _countercheckB
CMPNE?WCL   _counterB, _limit, L00017
CMPEQ?TTL   _tempstateB, _pinB, L00019
GOTO?L      _resetcounterB
GOTO?L      L00020
LABEL?L     L00019
MOVE?TT     _stateB, _prevstateB
MOVE?TT     _tempstateB, _stateB
MOVE?CT     001h, _flagB
MOVE?CT     001h, _flagBP
GOTO?L      _exitB
LABEL?L     L00020
GOTO?L      L00018
LABEL?L     L00017
GOTO?L      _tempstatecheckB
LABEL?L     L00018

LABEL?L      _tempstatecheckB
CMPEQ?TTL   _tempstateB, _pinB, L00021
GOTO?L      _resetcounterB
GOTO?L      L00022
LABEL?L     L00021
GOTO?L      _exitB
LABEL?L     L00022

LABEL?L      _statecheckB
CMPEQ?TTL   _stateB, _pinB, L00023
GOTO?L      _resetcounterB
GOTO?L      L00024
LABEL?L     L00023
GOTO?L      _exitB
LABEL?L     L00024

LABEL?L      _resetcounterB
MOVE?CT     000h, _flagB
MOVE?CW     000h, _counterB
MOVE?TT     _pinB, _tempstateB

LABEL?L      _exitB

```

RETURN?

```
LABEL?L  _CheckPinC
CMPNE?WCL  _counterC, _limit, L00025
GOTO?L  _statecheckC
GOTO?L  L00026
LABEL?L  L00025
ADD?WCW  _counterC, 001h, _counterC
GOTO?L  _countercheckC
LABEL?L  L00026

LABEL?L  _countercheckC
CMPNE?WCL  _counterC, _limit, L00027
CMPEQ?TTL _tempstateC, _pinC, L00029
GOTO?L  _resetcounterC
GOTO?L  L00030
LABEL?L  L00029
MOVE?TT  _stateC, _prevstateC
MOVE?TT  _tempstateC, _stateC
MOVE?CT  001h, _flagC
MOVE?CT  001h, _flagCP
GOTO?L  _exitC
LABEL?L  L00030
GOTO?L  L00028
LABEL?L  L00027
GOTO?L  _tempstatecheckC
LABEL?L  L00028

LABEL?L  _tempstatecheckC
CMPEQ?TTL _tempstateC, _pinC, L00031
GOTO?L  _resetcounterC
GOTO?L  L00032
LABEL?L  L00031
GOTO?L  _exitC
LABEL?L  L00032

LABEL?L  _statecheckC
CMPEQ?TTL _stateC, _pinC, L00033
GOTO?L  _resetcounterC
GOTO?L  L00034
LABEL?L  L00033
GOTO?L  _exitC
LABEL?L  L00034

LABEL?L  _resetcounterC
MOVE?CT  000h, _flagC
```

```

MOVE?CW 000h, _counterC
MOVE?TT _pinC, _tempstateC

LABEL?L _exitC
RETURN?

LABEL?L _CheckPinD
CMPNE?WCL _counterD, _limit, L00035
GOTO?L _statecheckD
GOTO?L L00036
LABEL?L L00035
ADD?WCW _counterD, 001h, _counterD
GOTO?L _countercheckD
LABEL?L L00036

LABEL?L _countercheckD
CMPNE?WCL _counterD, _limit, L00037
CMPEQ?TTL _tempstateD, _pinD, L00039
GOTO?L _resetcounterD
GOTO?L L00040
LABEL?L L00039
MOVE?TT _stateD, _prevstateD
MOVE?TT _tempstateD, _stateD
MOVE?CT 001h, _flagD
MOVE?CT 001h, _flagDP
GOTO?L _exitD
LABEL?L L00040
GOTO?L L00038
LABEL?L L00037
GOTO?L _tempstatecheckD
LABEL?L L00038

LABEL?L _tempstatecheckD
CMPEQ?TTL _tempstateD, _pinD, L00041
GOTO?L _resetcounterD
GOTO?L L00042
LABEL?L L00041
GOTO?L _exitD
LABEL?L L00042

LABEL?L _statecheckD
CMPEQ?TTL _stateD, _pinD, L00043
GOTO?L _resetcounterD
GOTO?L L00044
LABEL?L L00043
GOTO?L _exitD

```

LABEL?L L00044

LABEL?L \_resetcounterD  
MOVE?CT 000h, \_flagD  
MOVE?CW 000h, \_counterD  
MOVE?TT \_pinD, \_tempstateD

LABEL?L \_exitD  
RETURN?

LABEL?L \_BufStuff  
CMPEQ?BCB \_buffer + 00001h, OFFh, T1  
CMPEQ?BCB \_buffer + 00002h, OFFh, T2  
LOR?BBW T1, T2, T2  
CMPF?WL T2, L00045  
GOTO?L \_shift  
GOTO?L L00046  
LABEL?L L00045  
MOVE?BT \_buffer, \_dir\_0  
MOVE?BT \_buffer + 00001h, \_dir\_1  
MOVE?BT \_buffer + 00002h, \_dir\_2  
LABEL?L L00046  
GOSUB?L \_ClockCounterClock

LABEL?L \_shift  
MOVE?BB \_buffer + 00001h, \_buffer + 00002h  
MOVE?BB \_buffer, \_buffer + 00001h  
RETURN?

LABEL?L \_Direction  
CMPEQ?BCL \_pulsedata, 00Fh, L00049  
CMPEQ?BCL \_pulsedata, 00Ah, L00050  
CMPEQ?BCL \_pulsedata, 005h, L00051  
CMPNE?BCL \_pulsedata, 000h, L00052

LABEL?L L00049

LABEL?L L00050

LABEL?L L00051  
MOVE?CB OFFh, \_buffer  
GOTO?L L00048  
LABEL?L L00052  
CMPEQ?BCL \_pulsedata, 00Eh, L00053  
CMPEQ?BCL \_pulsedata, 008h, L00054  
CMPEQ?BCL \_pulsedata, 007h, L00055

CMPNE?BCL \_pulsedata, 001h, L00056

LABEL?L L00053

LABEL?L L00054

LABEL?L L00055

MOVE?CB 001h, \_buffer

GOTO?L L00048

LABEL?L L00056

CMPEQ?BCL \_pulsedata, 00Dh, L00057

CMPEQ?BCL \_pulsedata, 00Bh, L00058

CMPEQ?BCL \_pulsedata, 004h, L00059

CMPNE?BCL \_pulsedata, 002h, L00060

LABEL?L L00057

LABEL?L L00058

LABEL?L L00059

MOVE?CB 000h, \_buffer

GOTO?L L00048

LABEL?L L00060

CMPEQ?BCL \_pulsedata, 00Ch, L00061

CMPEQ?BCL \_pulsedata, 009h, L00062

CMPEQ?BCL \_pulsedata, 006h, L00063

CMPNE?BCL \_pulsedata, 003h, L00064

LABEL?L L00061

LABEL?L L00062

LABEL?L L00063

MOVE?CB OFFh, \_buffer

LABEL?L L00064

LABEL?L L00048

RETURN?

LABEL?L \_ClockCounterClock

CMPEQ?BCL \_dir, 004h, L00067

CMPEQ?BCL \_dir, 002h, L00068

CMPEQ?BCL \_dir, 001h, L00069

CMPNE?BCL \_dir, 000h, L00070

LABEL?L L00067

LABEL?L L00068

LABEL?L L00069

MOVE?CB 02Dh, \_PlusMinus

GOTO?L L00066

LABEL?L L00070

CMPEQ?BCL \_dir, 007h, L00071

CMPEQ?BCL \_dir, 006h, L00072

CMPEQ?BCL \_dir, 005h, L00073

CMPNE?BCL \_dir, 003h, L00074

LABEL?L L00071

LABEL?L L00072

LABEL?L L00073

MOVE?CB 02Bh, \_PlusMinus

LABEL?L L00074

LABEL?L L00066

RETURN?

LABEL?L \_Display

CMPEQ?TCB \_flagAP, 001h, T1

CMPEQ?TCB \_flagBP, 001h, T2

LAND?BBW T1, T2, T2

CMPF?WL T2, L00075

CMPEQ?BBL \_old\_PlusMinus, \_PlusMinus, L00077

MOVE?BB \_PlusMinus, \_old\_PlusMinus

LABEL?L L00077

CMPNE?BCL \_PlusMinus, 02Dh, L00079

SUB?BCB \_ticcount, 001h, \_ticcount

CMPEQ?BCB \_ticcount, 000h, T1

CMPEQ?BCB \_ticcount, OFFh, T2

LOR?BBW T1, T2, T2

CMPF?WL T2, L00081

MOVE?CB 01Eh, \_ticcount

LABEL?L L00081

SEROUT2DPIN?T \_tx

SEROUT2MODE?W \_mode

SEROUT2PACE?C 000h

SEROUT2?C 024h

SEROUT2?C 04Ch

SEROUT2?C 02Bh

SEROUT2?C 02Ah

GOTO?L L00080

LABEL?L L00079

ADD?BCB \_ticcount, 001h, \_ticcount  
CMPNE?BCL \_ticcount, 01Fh, L00083  
MOVE?CB 001h, \_ticcount  
LABEL?L L00083  
SEROUT2DPIN?T \_tx  
SEROUT2MODE?W \_mode  
SEROUT2PACE?C 000h  
SEROUT2?C 024h  
SEROUT2?C 04Ch  
SEROUT2?C 02Dh  
SEROUT2?C 02Ah  
LABEL?L L00080  
GOSUB?L \_initialize  
MOVE?CT 000h, \_flagAP  
MOVE?CT 000h, \_flagBP  
LABEL?L L00075  
CMPEQ?TCB \_flagCP, 001h, T1  
CMPEQ?TCB \_flagDP, 001h, T2  
LAND?BBW T1, T2, T2  
CMPF?WL T2, L00085  
CMPEQ?BBL \_old\_PlusMinus, \_PlusMinus, L00087  
MOVE?BB \_PlusMinus, \_old\_PlusMinus  
LABEL?L L00087  
CMPNE?BCL \_PlusMinus, 02Dh, L00089  
SUB?BCB \_ticcount, 001h, \_ticcount  
CMPEQ?BCB \_ticcount, 000h, T1  
CMPEQ?BCB \_ticcount, OFFh, T2  
LOR?BBW T1, T2, T2  
CMPF?WL T2, L00091  
MOVE?CB 01Eh, \_ticcount  
LABEL?L L00091  
SEROUT2DPIN?T \_tx  
SEROUT2MODE?W \_mode  
SEROUT2PACE?C 000h  
SEROUT2?C 024h  
SEROUT2?C 052h  
SEROUT2?C 02Bh  
SEROUT2?C 02Ah  
GOTO?L L00090  
LABEL?L L00089  
ADD?BCB \_ticcount, 001h, \_ticcount  
CMPNE?BCL \_ticcount, 01Fh, L00093  
MOVE?CB 001h, \_ticcount  
LABEL?L L00093  
SEROUT2DPIN?T \_tx  
SEROUT2MODE?W \_mode

SEROUT2PACE?C 000h  
SEROUT2?C 024h  
SEROUT2?C 052h  
SEROUT2?C 02Dh  
SEROUT2?C 02Ah  
LABEL?L L00090  
GOSUB?L \_initialize  
MOVE?CT 000h, \_flagCP  
MOVE?CT 000h, \_flagDP  
LABEL?L L00085  
RETURN?  
  
LABEL?L \_resvalue  
ADCIN?CB 000h, \_value  
CMPEQ?BBL \_res\_value, \_value, L00095  
PAUSE?C 032h  
MOVE?BB \_value, \_res\_value  
GOTO?L \_resvalue  
LABEL?L L00095  
MOVE?BB \_value, \_res\_value  
  
LABEL?L \_exit\_resval  
RETURN?  
  
LABEL?L \_Look  
CMPEQ?BCL \_res\_value, 06Ah, L00099  
CMPEQ?BCL \_res\_value, 069h, L00100  
CMPNE?BCL \_res\_value, 068h, L00101  
  
LABEL?L L00099  
  
LABEL?L L00100  
MOVE?CB 031h, \_zone\_buff  
GOTO?L L00098  
LABEL?L L00101  
CMPEQ?BCL \_res\_value, 05Fh, L00102  
CMPEQ?BCL \_res\_value, 05Eh, L00103  
CMPEQ?BCL \_res\_value, 05Dh, L00104  
CMPNE?BCL \_res\_value, 05Ch, L00105  
  
LABEL?L L00102  
  
LABEL?L L00103  
  
LABEL?L L00104  
MOVE?CB 036h, \_zone\_buff

GOTO?L L00098  
LABEL?L L00105  
CMPEQ?BCL\_res\_value, 0B5h, L00106  
CMPEQ?BCL\_res\_value, 0B4h, L00107  
CMPEQ?BCL\_res\_value, 0B3h, L00108  
CMPNE?BCL\_res\_value, 0B2h, L00109

LABEL?L L00106

LABEL?L L00107

LABEL?L L00108  
MOVE?CB 032h, \_zone\_buff  
GOTO?L L00098  
LABEL?L L00109  
CMPEQ?BCL\_res\_value, 079h, L00110  
CMPEQ?BCL\_res\_value, 078h, L00111  
CMPEQ?BCL\_res\_value, 077h, L00112  
CMPEQ?BCL\_res\_value, 076h, L00113  
CMPNE?BCL\_res\_value, 075h, L00114

LABEL?L L00110

LABEL?L L00111

LABEL?L L00112

LABEL?L L00113  
MOVE?CB 035h, \_zone  
GOTO?L L00098  
LABEL?L L00114  
CMPEQ?BCL\_res\_value, 065h, L00115  
CMPEQ?BCL\_res\_value, 064h, L00116  
CMPEQ?BCL\_res\_value, 063h, L00117  
CMPEQ?BCL\_res\_value, 062h, L00118  
CMPNE?BCL\_res\_value, 061h, L00119

LABEL?L L00115

LABEL?L L00116

LABEL?L L00117

LABEL?L L00118  
MOVE?CB 038h, \_zone  
GOTO?L L00098

LABEL?L L00119  
CMPEQ?BCL\_res\_value, 0D6h, L00120  
CMPEQ?BCL\_res\_value, 0D5h, L00121  
CMPEQ?BCL\_res\_value, 0D4h, L00122  
CMPEQ?BCL\_res\_value, 0D3h, L00123  
CMPNE?BCL\_res\_value, 0D2h, L00124

LABEL?L L00120

LABEL?L L00121

LABEL?L L00122

LABEL?L L00123  
MOVE?CB 033h, \_zone\_buff  
GOTO?L L00098  
LABEL?L L00124  
CMPEQ?BCL\_res\_value, 083h, L00125  
CMPEQ?BCL\_res\_value, 082h, L00126  
CMPNE?BCL\_res\_value, 081h, L00127

LABEL?L L00125

LABEL?L L00126  
MOVE?CB 037h, \_zone\_buff  
GOTO?L L00098  
LABEL?L L00127  
CMPEQ?BCL\_res\_value, 090h, L00128  
CMPEQ?BCL\_res\_value, 08Fh, L00129  
CMPEQ?BCL\_res\_value, 08Eh, L00130  
CMPNE?BCL\_res\_value, 08Dh, L00131

LABEL?L L00128

LABEL?L L00129

LABEL?L L00130  
MOVE?CB 034h, \_zone\_buff  
GOTO?L L00098  
LABEL?L L00131  
MOVE?CB 000h, \_zone\_buff  
LABEL?L L00098

LABEL?L \_exit\_lookup  
RETURN?

```

LABEL?L    _a2dbuffer
CMPEQ?BCB _zone_buff + 00001h, 0FFh, T1
CMPEQ?BCB _zone_buff + 00002h, 0FFh, T2
LOR?BBW   T1, T2, T2
CMPF?WL   T2, L00132
GOTO?L    _buff_shift
LABEL?L    L00132
CMPNE?BBL _zone_buff, _zone_buff + 00001h, L00134
MOVE?BB   _zone_buff, _zone
GOTO?L    _clear_buff
LABEL?L    L00134
CMPNE?BBL _zone_buff, _zone_buff + 00002h, L00136
MOVE?BB   _zone_buff, _zone
GOTO?L    _clear_buff
LABEL?L    L00136
CMPNE?BBL _zone_buff + 00001h, _zone_buff + 00002h, L00138
MOVE?BB   _zone_buff + 00001h, _zone
GOTO?L    _clear_buff
LABEL?L    L00138

LABEL?L    _clear_buff
MOVE?CB   0FFh, _zone_buff
MOVE?CB   0FFh, _zone_buff + 00001h
MOVE?CB   0FFh, _zone_buff + 00002h
PAUSEUS?C 064h
GOTO?L    _exit_a2dbuffer

LABEL?L    _buff_shift
MOVE?BB   _zone_buff + 00001h, _zone_buff + 00002h
MOVE?BB   _zone_buff, _zone_buff + 00001h

LABEL?L    _exit_a2dbuffer
RETURN?

LABEL?L    _Press_Test
CMPEQ?BBL _zone, _current_zone, L00140
CMPEQ?BCL _zone, 000h, L00142
MOVE?BB   _zone, _current_zone
GOSUB?L   _press
LABEL?L    L00142
LABEL?L    L00140

LABEL?L    _exit_press_test
RETURN?

LABEL?L    _Release_test

```

CMPEQ?BBL \_zone, \_current\_zone, L00144  
GOSUB?L \_release  
MOVE?BB \_zone, \_current\_zone  
LABEL?L L00144

LABEL?L \_exit\_rel\_test  
RETURN?

LABEL?L \_press  
SEROUT2DPIN?T \_tx  
SEROUT2MODE?W \_mode  
SEROUT2PACE?C 000h  
SEROUT2?C 024h  
SEROUT2?B \_zone  
SEROUT2?C 050h  
SEROUT2?C 02Ah  
SEROUT2DPIN?T \_tx2  
SEROUT2MODE?W \_mode  
SEROUT2PACE?C 000h  
SEROUT2?C 052h  
SEROUT2?C 065h  
SEROUT2?C 073h  
SEROUT2?C 020h  
SEROUT2?C 056h  
SEROUT2?C 061h  
SEROUT2?C 06Ch  
SEROUT2?C 075h  
SEROUT2?C 065h  
SEROUT2?C 020h  
SEROUT2COUNT?C000h  
SEROUT2NUM?B \_res\_value  
SEROUT2DEC?  
SEROUT2?C 00Dh  
SEROUT2?C 00Ah

LABEL?L \_exit\_press  
RETURN?

LABEL?L \_release  
SEROUT2DPIN?T \_tx  
SEROUT2MODE?W \_mode  
SEROUT2PACE?C 000h  
SEROUT2?C 024h  
SEROUT2?B \_current\_zone  
SEROUT2?C 052h  
SEROUT2?C 02Ah

LABEL?L \_exit\_release  
RETURN?

END